The Beauty of Violence

There is sublime Art in mastering the Sword. Bloodshed for its own purpose is meaningless. The true Swordsman is not a butcher, he is an Artist. You cannot use this Blessing if Beauty is your weakness.

When you convert wagers to Style Points in a Prowess risk, you convert them one wager per one Style (rather than two wagers per Style).

The Sacrifice Strike

Wolves know their skill with the Sword will carry the day. They also know that sometimes, you must sacrifice a little to gain more.

Spend a Style Point and pick one opponent during the Gather Dice phase, before the Strike Bid, before any secret bids are made. Before you attack, you may deduct dice from your own pool

to force your opponent to deduct dice from his pool, one for one.

Tool or Weapon

The motto of the Wolf, a philosophy adopted by every Ven. Wolf's lesson is simple, if you are willing to learn. The contest of life is the search for advantage.

Like other Ven, you can spend Style Points to give the current scene an Aspect that others can tag. However, when you spend Style to give the scene a tag, you designate who may use it. You can designate a number of Ven equal to your Prowess.

I Am the Weapon

Only a Ven who is Blooded of the Wolf may use this Blessing.

The name of this Blessing comes from an old Wolf proverb: "The Hand is the weapon, not the Sword."

Spend a Style Point to call any defensive Maneuver while unarmed. You must *know* the defensive Maneuver. You can't call Maneuvers you don't know. Bad form.

The Subtle Hand

True masters of the Sword, the Ven can use either hand, unlimited by such petty weaknesses. The Ven call those who can use either hand with equal deadliness "Masters of the Subtle Hand."

Your Ven has gained enough skill with a weapon that he may employ one in each hand. Spend a Style Point. Your Ven gains two free wagers for any Prowess risk.

Your Fear is

My Ally

The Blooded of the Wolf are trained from birth to sense

movements, in their eyes.

the fear in their opponents. In their sweat, in their slightest

During the strike bid, spend a Style Point. You may look at one opponent's strike bid before you bid dice yourself.



Teeth and Claws

The Invisible

Cannot be Touched

Ven literature is full of swordsmen, moving

expect them, as if they could turn them-selves

If you have the Sword in your hand, you can

invisible at the exact moment of the final strike.

spend a Style Point and cancel three ranks from

effortlessly, always where you never

any Injury inflicted against you.

It is said the wolf carries two weapons. His teeth and claws. In fact, the wolf carries three weapons. The third is his mind.

During Prowess risks, you may spend two wagers in a row. This Gift also allows you to use two Maneuvers in a row.



Wolf Downs the Elk

Spend five Style Points after you have rolled dice in a Cunning risk.

Cancel your opponent's wagers in this Cunning risk. Success and failure of the risk are unaffected, but only you can keep your wagers.



